

Sword Coast Medieval Fighters Club

Mission Statement

The Sword Coast Medieval Fighters Club, hence forth referred to as SCMFC is a group of alike minded participants engaged in simulated medieval combat using reasonably safe foam padded imitation medieval weapons in the pursuit of fun, exercise and sporting competition.

Rules and Principles

All participants agree to adhere to the rules of SCMFC as set forth by the Club Administration.

Failure to adhere to these rules and principles may result in administrative action.

Principles:

The SCMFC is dedicated to promoting a fun safe atmosphere for friends and family to meet, play and compete in mock battle and competitions in a sportsmanlike manner. The SCMFC comes together in friendship, we are here to have fun and enjoy medieval combat as a sport and recreational endeavor in as safe a manner as reasonably possible, as such members of the SCMFC do not attempt to cause injury or hurt to one another.

Rules:

Officers or other designated officials of the SCMFC may at their discretion, remove members or visitors from meets, practices, and or events for violation of the following rules.

All participants and members of the SCMFC agree to:

- 1) BE SAFE. The current rules system will address safety in the game/sport. Follow the rules and look out for your own personal safety as well as the safety of your fellow members. We are not here to get hurt/injured or hurt/injure others.
- 2) HAVE FUN. We meet to have fun. If you are not having fun, please speak with SCMFC leadership and they will attempt to help you have fun. Remember your fun should not overly detract or prevent others from having fun.
- 3) FOLLOW the CURRENT COMBAT SYSTEM RULES as adopted by SCMFC. The rules of combat will be provided to new members upon joining and to any upon request. Members are expected to and responsible for knowing the current rule set.
- 4) BE PROFESSIONAL and POLITE. No abusive language or behavior toward visitors or participants. Rude or abusive language and/or behavior ruins the fun for all, (See Rule 2).
- 5) ABIDE by the LAW. SCMFC will follow all local, state and federal laws.

Membership requirements

To be considered a member of the SCMFC a participant must apply for membership from a Club officer and meet the following requirements.

- 1) MEMBERSHIP DUES. Members pay the current annual dues fee for support of the Realm.
- 2) ATTENDANCE. Members must meet minimum attendance to maintain membership.
- 3) SCMFC RULES. Members must be aware of and adhere to the rules found in the SCMFC Charter.
- 4) EQUIPMENT. Members must own and use SCMFC accepted WEAPONS and wear SCMFC required GARB to all Meets and Events.
- 5) SINGLE MEMBERSHIP. Membership will be denied or revoked for Members of other Realms.

Realm Administration / Club Officers

Administration of the SCMFC consists of two parts, the Realm War Council and the Club Offices.

The War Council will always total an uneven number, to be no less than three members.

Club office seats are approved by the current War Council vote.

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The Club officers will always be chosen by and from the current War Council.

War Council and Club officers can be removed by a vote of the current War Council at any time for any reason, however should a member be removed from office a reason must be given by War Council for said action.

Club Offices:

- President
- Vice President
- Secretary
- Treasurer
- Meetings Coordinator
- Event Coordinator

Duties of the Club offices / War Council include but not limited to:

- Scheduling and organizing practices and events
- Oversight and documentation of all Realm funds, including donations and membership fees
- Oversight and care for all Realm equipment / properties
- Oversight and documentation of Realm Membership
- Oversight of participant waivers
- Oversight and upkeep of Realm rules and structure
- Oversight and upkeep of Realm identity, heraldry and national status.
- Oversight and administration of all Realm online resources to include Facebook, Forum and Website/s to include wiki's and any future online resources

Field Officers:

Field officer ranks are awarded as recognition for achievement on the fighting field, service to the Realm, and to delegate responsibilities to SCMFC fighters on the field at practice and events.

Field officer ranks are approved by War Council vote. Field officer ranks can be removed by a vote of the current War Council at any time, for any reason, however should a Field Rank be removed a reason must be given by War Council for said action.

These ranks are from top to bottom:

- Lord Marshal
- Field Marshal

- General
- Captain
- Lieutenant
- Commander

Field officers ranks, with the exception of Lord Marshal, are NOT Realm/Club administration. It is the Club's intention that the Lord Marshal be the same person that holds the Club President office.

For a Member to hold a Field Officers Rank he must take the officer's pledge, and agrees to perform the following duties. He further agrees to lead Sword Coast fighters in combat on the field at practice and events, and to follow the combat on field orders of his superior officers.

The responsibilities of each rank may include but are not limited to:

- Herald of Meets/Practices/Events
- Weapons, Armor, Garb Check
- Weapons building
- Supplies
- Training new members
- Administer Fighter/Archer Rank testing
- Public Relations

Field Officers Pledge:

I do swear to uphold and protect the Sword Coast and the principles for which it stands.
To obey the commands of my superior officers, and War Council.
To lead by example, and conduct myself with honor on and off the field of combat.

APPENDIX

The current combat system adopted by the SCMFC is that of the Belegarth Medieval Combat Society.
The current membership fee is \$10.00 U.S. due on the first day of membership and reoccurring each July 1st.
Item 5) of "Membership requirements" added November 14, 2011.
This document was ratified by the administration of the Sword Coast Medieval Fighters Club on this day in the year.
signed